

- B. Choose a subset of the 3 concentrations: Drawing/Painting; Ceramics/Sculpture; and Graphic Design/Photography—12 hours. Application of a course in the other subset of the concentration is allowed with departmental approval.
- C.

Divinity School; M.F.A., University of Maryland.

Steve Halla (2009). Assistant Professor of Art and Assistant to the Dean. B.A., Moody Bible Institute; Th.M., Dallas Theological Seminary; Ph.D., University of Texas.

Christopher M. Nadaskay (1993). University Professor of Art. B.A., Southern Arkansas University; M.F.A., Texas A&M, Commerce.

Curriculum

The Department of Art provides an environment and curriculum devoted to developing skills, stimulating critical thinking, and expressing creativity within the framework of a Christian liberal arts program. In the freshman year art students begin a four-course visual foundations sequence in drawing and design. Students complete a four-course art history sequence and pursue visual studies in one of several areas of concentration. Students may also choose to major in Digital Media Studies. An art major who wishes to teach art grades K-12 may receive licensure. See Teacher Licensure III.

Through department activities students may participate in a variety of related service projects, trips, and social events. The University Art Gallery presents ongoing series of art exhibits highlighting a wide variety of professional artists' work. In addition, the gallery presents an annual exhibit of student work and graduating senior exhibits.

Graduates of the department may continue studies at the graduate level or pursue work in a variety of areas such as digital imaging, graphics, illustration, independent studio art, museum gallery sales, photography, teaching, or web page design.

Students desiring consideration for transfer studio credit, advanced placement, department scholarships, and workshops must submit a portfolio for review by the art faculty. Awards are based on this review and outstanding performance in art coursework.

I. Major in Art—49 hours

A. Core for all Art majors—31 hours

1. ART 113, 114, 116, 117, 120, 198
2. ART 313, 314, 315, 318; Graphic Design
Emphasis may substitute ART 319 for 318.
3. ART 398, 499

Course Offerings in Art (ART)

() Hours Credit; F–Fall, W–Winter; S–Spring; Su–Summer

Art History

210. The Arts in Western Civilization (3) F, W, S

Prerequisite/Corequisite: HIS 101, Attendance at special cultural events.

Introduction to the principal styles of fine art from architecture, music, painting, sculpture, literature, and theatre, giving economic, religious, social, and political reasons for development, as well as insight through formal analysis of how these forms are constructed. Appreciation of the fine arts as evidence of the spirit and values of specific times.

227. Visual Aesthetics: The Western Tradition, Classical Greece to the Renaissance (3) F

A study of visual aesthetics in the Western tradition from Classical Greece to the Renaissance with a specific focus on the visual arts.

230. Visual Aesthetics: The Western Tradition, The Renaissance to the 19th Century (3) S

A study of visual aesthetics in the Western tradition from the Renaissance to the 19th Century with a specific focus on the visual arts.

313. Art History I (3) F

Prerequisite: ART 210.

A survey of painting, sculpture, architecture, and the minor arts as represented by significant examples of art from prehistoric times to the Medieval Period.

314. Art History II (3) S

Prerequisite: ART 210.

A survey of painting, sculpture, architecture, and the minor arts as represented by significant examples of art from the Renaissance to Romanticism.

315. Art History III (3) F

Prerequisite: ART 210.

A survey of painting, sculpture, architecture, and the minor arts as represented by significant examples of art from Realism to the present.

218. Drawing: Advanced Methods and Practices (3) F or S

Prerequisite: ART 117.

Advanced study of drawing emphasizing the development of personal expression and critical analysis. Six studio hours per week.

220. Stained Glass (3) As Needed

A basic introduction to the copper foil method of stained glass. The cutting, grozing, grinding, fitting, foiling, and soldering of stained glass will be explored.

221. Introduction to Graphic Design and Visual

Language (3) F

Prerequisite: ART 113 or consent of the instructor.

A study of the techniques, practices, and history of the Graphic Design field. Attention will be given to basic concepts and techniques involved in the preparation of art for commercial reproduction, publication design, and the use of the computer as a design tool. Six studio hours per week.

231. Photography I (3) F, S

Prerequisite: Camera with manually adjustable aperture and shutter speed.

Introduction to processes and aesthetical values of black and white photography, including basic camera and darkroom techniques, content, and composition, and an introduction to expressive and documentary works applicable to art and journalism. Student furnishes film and darkroom supplies for projects. Six studio hours per week.

232. Photography II (3) F, S

Prerequisite: ART 231.

A continuing exploration of photography with emphasis

348. Motion Graphics (3) F

Prerequisites: ART 221 & 345.

Introduction to motion graphics, with emphasis placed on animation of typography, motion transitions and animation software. Six studio hours/week.

398. Visual Arts Seminar II: Mid-Program Review (2) F or S

Prerequisite: ART 198.

Review of student work with Art faculty for direction and clarification of the successful completion of the major. Topics include making slides of work, motivational gifts assessment, exploration of career paths, internship options and resume building.

411-2. Advanced Painting: Expression, Experimentation and Critical Analysis (3) F, S

Prerequisite: ART 312.

Continued development of painting with emphasis on expression of personal vision, experimentation, and development of a body of work which indicates a direction of artistic pursuit. Six studio hours per week.

413-4. Advanced Art Studio (3) F, W, S, Su

Prerequisite: Consent of the Instructor.

Advanced studio course for professional development in any of the major areas of the department; meets at the same time the parallel studio is scheduled.

424. Sculpture IV (3) F

Prerequisites: Art 333.

Individual development of sculpture problems and techniques. Students are responsible for developing a thematic investigation of a specific concept using appropriate methods, materials, and techniques.

445. Design Studio Practicum (3) S

Prerequisite: ART 346.

Advanced study in graphic design techniques and fieldwork. Students will develop an in depth portfolio of work that will

emphasize experimental techniques, creative use of imagery and material, as well as strategies for freelance and creative development. Six studio hours per week.

485. Internship/Apprenticeship (2-4) As Needed

Prerequisite: Permission of Chair.

Students are assigned supervised practical work or studio experience in their chosen concentration in art. Does not satisfy art major or minor requirements. May be taken for a maximum of 9 credit hours. Pass/Fail.

490. Digital Media Studies Senior Seminar (3) F, S

Reciprocal credit: DMS 490.

Capstone course for DMS-ART Emphasis for exposure to the variety of fields of digital media and associate workplace cultures. Includes case studies, guest speakers, field trips, and an interdisciplinary group project culminating in the production of a computer-based portfolio for job search.

499. Seminar III: Portfolio and Graduating Exhibit (2) F, S

Prerequisite: Consent of the Department; ART 198, 398.

Portfolio selection, compilation, and documentation of student's work in the chosen area of concentration. Students must present an exhibition of their work in a gallery setting. Work exhibited may represent both primary and secondary concentrations.

Teacher Licensure

325. Art in the Elementary Schools (3) F, S

A course designed for the elementary teacher developing art skills drawn from study units in art appreciation. No credit toward a major in art.

357. Instructional Design VII: Integrating Art into Classroom Instruction (2) F, S

Design and implementation of instruction with attention to current issues, problems, and practices in the field, including integration of art in classroom instruction, national standards, integration of technology, diversity, inclusion, and faith and ethics.

179-279-379-479. External Domestic Study Programs (1-3) As Needed

All courses and their applications must be defined and approved prior to registering.

180-280-380-480. Study Abroad Programs (1-4)

All courses and their application must be defined and approved prior to travel.

195-6-7. Special Studies (1-4)

295-6-7. Special Studies (1-4)