

(1996). University Professor of Art and Department Chair. B.F.A., B.S., and M.F.A., University of Tennessee at Knoxville.

(2010). Associate Professor of Art. B.A., University of Maryland; M.R.E., Trinity Evangelical Divinity School; M.F.A., University of Maryland.

(2009). Associate Professor of Art. B.A., Moody Bible Institute; Th.M., Dallas Theological Seminary; Ph.D., University of Texas.

(1993). University Professor of

2. Fall of Internship Year – EDU 306, 340, 417, 440
  3. Spring of Internship Year – EDU 441 and 451
  4. CSC 105 is required in the BA core
- C. Applicable portions of the Praxis II.  
 D. For additional information, see the Assistant Dean for Teacher Education and Accreditation.

- A. Core for all art minors—15 hours
1. ART 113, 114, 116, 117
  2. ART 313, 314, 315, or 318
- B. Art Electives—9 hours

- A. ART 227 and 230—6 hours  
 B. ART 327 and 330—6 hours  
 C. ART 427 and 430—6 hours  
 D. Minor cannot be earned with a major of the Art Department.

- A. Choose at least two courses from each list:
1. ART 120, 221, 345, 346, 347, 348
  2. COM 220, 236, 320, 327, 356, 365
  3. CSC 200, 265, 335, 360, 361

## M A W

Students may apply at the end of the sophomore year.

- Completion of at least 15 hours at Union University or in transfer
- Minimum GPA of 3.50 in all coursework
- Grade of A in each of the following courses: ART 113, 114, 116, 117, 120, and 198
- Completion of all 12 hours in a studio or visual aesthetics emphasis

In addition to the 31-hour Art core and the 12-hour art concentration required of all majors, a student in discipline-specific honors must complete

1. 12 hours of Art Aesthetics courses
2. Art 413-414 (3 hours fall, 3 hours spring of the senior year)
3. Art 495-6-7 (6 hours in any combination)
4. Art 499 (2 hours, counted toward the Art core; must be taken in spring of senior year)
5. A weekly meeting with each instructor

Students are also required to attend presentations of Art Honors projects/theses.

If specific guidelines and markers for completing assigned experiences are not met by the student, the instructor will report to the Art faculty for its recommendation of either probation or dismissal of the student from the Honors program. The Honors Director will be notified of any student on probation and will be included in the process involved for a dismissal.

## A M

Students with a major in the Department are required to take ART 398 for assessment of work in the major after the completion of 12 hours in their chosen area of concentration. In this course, students must submit a digital portfolio and make a formal presentation of that work to the art faculty. Art B.F.A. and B.A. majors are required to present an exhibition of their work/research project as seniors; B.A. Art majors in ART 499, at the Union University Scholarship Symposium. B.F.A. Art majors are required to create a body of work, exhibition, oral review and portfolio in ART 465. BFA Graphic Design majors are required to submit a senior project for exhibition, oral review and a portfolio of work. Portfolios will be retained in the department.

## A (A<sub>A</sub>)

( ) Hours Credit; F–Fall, W–Winter; S–Spring; Su–Summer

### A

Prerequisite/Corequisite: HIS 101, Attendance at special cultural events.

Introduction to the principal styles of fine art from architecture, music, painting, sculpture, literature, and theatre, giving economic, religious, social, and political reasons for development, as well as insight through formal analysis of how these forms are constructed. Appreciation of the fine arts as evidence of the spirit and values of specific times.

A study of visual aesthetics in the Western tradition from Classical Greece to the Renaissance with a specific focus on the visual arts.

A study of visual aesthetics in the Western tradition from the Renaissance to the 19th Century with a specific focus on the visual arts.

Prerequisite: ART 210.

A survey of painting, sculpture, architecture, and the minor arts as represented by significant examples of art from prehistoric times to the Medieval Period.

Prerequisite: ART 210.

A survey of painting, sculpture, architecture, and the minor arts as represented by significant examples of art from the Renaissance to Romanticism.

Prerequisite: ART 210.

A survey of painting, sculpture, architecture, and the minor arts as represented by significant examples of art from Realism to the present.

Prerequisite: ART 315.

Seminar to expand the critical approach adding the Christian contribution to contemporary art as well as insights from practicing artists. Includes team survey projects, research assignments, and film review.

An introduction to the creative potential and application of computer-generated art. Applied instruction combined with theoretical considerations guide students to a basic understanding of the computer as a creative medium. Six studio hours per week.

Prerequisite: ART 113, 198.

Survey of methods, fundamentals of design, history of the medium/culture, while examining critical theory and the impact of technology upon design precepts that previously dominated design history. Includes research assignments, cultural review and examples of design from prehistoric to modern times.

Introduction to Art major emphases, program and department expectations, international study opportunities, and work presentation/craftsmanship. Pass/Fail.

The introductory studio class with focus on skills of building, decorating and firing clay. The student will learn to hand build using pinch, coil, hard, and soft slab methods. Six studio hours per week.

A study of visual aesthetics in the Japanese and Native North American traditions with a specific focus on the visual arts.

Prerequisite: ART 216.

Focus on the skill of throwing on the wheel, decorating and firing class. Students will produce a variety of forms including cups, bowls, plates, platters, pitchers and teapots. The student will fire and glaze 10 works in each form assigned while learning how to fire high fire gas kilns and begin the process of glaze calculation. Six studio hours per week.

A study of visual aesthetics in the Western tradition from 1900-1950 with a specific focus on the visual arts.

A study of visual aesthetics in the Western tradition from 1950-2000 with a specific focus on the visual arts.

Prerequisite: ART 117.

Advanced study of drawing emphasizing the development of personal expression and critical analysis. Six studio hours per week.

A study of visual aesthetics in the Western tradition from 2000 to the Present with a specific focus on the visual arts.

A basic introduction to the copper foil method of stained glass. The cutting, grozing, grinding, fitting, foiling, and soldering of stained glass will be explored.

Study of the elements and principles of two-dimensional design with an emphasis on color theory. Six studio hours per week.

A study of the techniques, practices, and history of the Graphic Design field. Attention will be given to basic concepts and techniques involved in the preparation of art for commercial reproduction, publication design, and the use of the computer as a design tool. Six studio hours per week.

A skill-based course where students learn aesthetic problem solving skills as they relate with areas of three dimensionality; ie, texture, form and space. Students will develop a vocabulary that will enable them to articulate visual arts ideas, concepts and criticisms. Six studio hours per week.

Prerequisite: Camera with manually adjustable aperture and shutter speed.

Introduction to the materials and processes of drawing. Emphasis is placed on strengthening visual awareness through observation, spatial organization, and development of imagery. Six studio hours per week.

Introduction to processes and aesthetical values of black and white photography, including basic camera and darkroom techniques, content, and composition, and an introduction to expressive and documentary works applicable to art. Student furnishes film and darkroom supplies for projects. Six studio hours per week.

Prerequisite: ART 116.

Objective and subjective representation of the human figure through various traditional and nontraditional drawing media. Six studio hours per week.

Prerequisite: ART 231.

A continuing exploration of photography with emphasis on creative expression and visual experimentation. Six studio hours per week.

Prerequisite: ART 116 or 117.

An introduction to printing in the processes of intaglio, relief, and planographic. Six studio hours per week.

Prerequisite: ART 116.

Practices and approaches to studio oil/acrylic painting. Prerequisite: Art 324.

Emphasis will be placed on visual development and the use of color. Non-majors are welcome. Six studio hours per week.

Prerequisite: Art 311

Practices and approaches to studio oil/acrylic painting. Emphasis will be placed on portraiture, the human figure, expression and experimentation with new media. Six studio hours per week.

Prerequisite: ART 217

Advanced skill of throwing on the wheel, decorating and firing clay. The student will throw a significant number of pots to perfect throwing skills and will produce gallery or show-quality pieces. The student will write their own criteria in throwing. Six studio hours per week.

Prerequisite: ART 316.

Advanced skills of throwing on the wheel, as well as setting up, equipping, maintaining and running professional production pottery. The student will throw a significant number of pots to perfect throwing skills and will participate in a craft show and fair. The student will write their own criteria in throwing. Six studio hours per week.

Prerequisite: ART 116.

An introductory course to the various processes, tools, and techniques that are used in creating three-dimensional sculpture. Six studio hours per week.

Prerequisite: ART 116.

This course moves into advanced thinking about what the Sculptural Arts mean today. The course will involve sculpture, concept, craft, creativity, and knowledge of multiple materials by which the student will be able to produce work that is relevant in contemporary culture, while also developing themes that are personal to the student. Skills, equipment, and techniques are of the highest priority. Six studio hours per week.

Prerequisite: ART 232

A continuation of building technical and studio skills acquired in I and II and also to begin the introductions to digital work. To include basic digital techniques as well as computer related instruction including photo editing software and photo-related hardware. Six studio hours per week.

Prerequisite: ART 232

Portfolio development as it pertains to digital and black and white, wet photography, photo history, and current photo trends. Students will develop aesthetic skills, exploration of photo expression and creativity. Six studio hours per week.

Prerequisite: Art 324.

Individual development of sculpture areas with specific concentration on concept, composition, and content. Research oriented through slides, books, and actual works. Individual responsibility for subject matter encouraged. Six studio hours per week.

Prerequisite: ART 218

Advanced individualized study of drawing emphasizing the development of personal drawing techniques, modes of expression, experimentation with the non-traditional media and critical analysis. Six studio hours per week.

Prerequisite: ART 242.

A continuation of ART 242 with emphasis on developing visual expression and concept through the printmaking mediums. Six studio hours per week.

Prerequisite: ART 221.

A continuation of 221 with emphasis on corporate media structures, branding techniques and strategies. Attention will be given to artwork preparation, presentation for client, package design, commercial reproduction and printing techniques. Six studio hours per week.

Prerequisite: ART 221.

A comprehensive study of type, its history, standard usage and creative trends. Students will learn measuring systems, grid composition, and the influence of the computer as a type design tool. Six studio hours per week.

Pre-requisites: ART 221; CSC 360 is recommended

A study of the role of the graphic designer with regard to visual communication in relation to the screen. This course will concentrate on graphic design theory, page design, and presentation for the web. Six studio hours per week.

Prerequisites: ART 221; 346 is recommended.

Introduction to motion graphics, with emphasis placed on animation of typography, motion transitions and animation software. Six studio hours per week.

Prerequisite: ART 198.

Review of student work with Art faculty for direction and clarification of the successful completion of the major. Topics include making slides of work, motivational gifts assessment, exploration of career paths, internship options, and resume building.

Prerequisite: ART 312.

Development of painting as a vehicle for expression of personal vision, experimentation, and development of a body of work which indicates a direction of artistic pursuit. Six studio hours per week.

Prerequisite: ART 411

Significant investigation of individual content toward the development of a mature body of work with additional emphasis on critical analysis and historical context. Six studio hours per week.

Prerequisite: Consent of the Instructor.

Advanced studio course for professional development in any satisfy art major or minor requirements. May be taken for a maximum of 9 credit hours. Pass/Fail. the parallel studio is scheduled.

Prerequisites: Art 333.

Individual development of sculpture problems and techniques. Students are responsible for developing a thematic investigation of a specific concept using appropriate methods, materials, and techniques. Six studio hours per week.

Prerequisite: ART 221, 345, 346.

Advanced study in graphic design techniques and fieldwork. Students will develop an in depth portfolio of work that will emphasize experimental techniques, creative use of imagery and material, as well as strategies for freelance and creative development. Six studio hours per week.

Pre-requisites: BFA core; All four lower level Primary Emphasis Courses; Senior Standing

A course designed to encourage dialogue on selected topics in contemporary art through readings, discussion, and critique.

Topics covered will be used to investigate the conceptual, experimental and production issues, and challenges facing each individual student in their respective emphasis toward the objective of becoming practicing professional artists.

Pre-requisites: BFA core; All four lower level Primary Emphasis Courses; Senior Standing  
Continuation of ART 460. Portfolio section, compilation and documentation of student's work in chosen area of concentration. Students must present an exhibition of their body of work in a gallery setting. Work exhibited may represent both primary and secondary concentrations.

Prerequisite: Permission of Chair.

Students are assigned supervised practical work or studio experience in their chosen concentration in art. Does not satisfy art major or minor requirements. May be taken for a maximum of 9 credit hours. Pass/Fail.

Prerequisite: Consent of the Department; ART 198, 398.

Research selection, compilation, and documentation of student's project in chosen area of concentration. Students must present their work in symposium setting. Research may represent both primary and secondary concentrations.

A course designed for the elementary teacher developing art skills drawn from study units in art appreciation. No credit toward a major in art.

Design and implementation of instruction with attention to current issues, problems, and practices in the field, including integration of art in classroom instruction, national standards, integration of technology, diversity, inclusion, and faith and ethics.

All courses and their applications must be defined and approved prior to registering.

Lower-level group studies which do not appear in the regular department offerings.

All courses and their applications must be defined and approved prior to registering.

Upper-level group studies which do not appear in the regular department offerings.

All courses and their application must be defined and approved prior to travel.

Individual research under the guidance of a faculty member(s).

All courses and their applications must be defined and approved prior to travel.